

# Eric St. Onge

I'm a **Designer and Developer** interested in building products and services that improve productivity and enable creativity.

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## Portfolio

<http://ericstonge.com>

## Email

[eric@ericstonge.com](mailto:eric@ericstonge.com)

## Phone

(415) 728-5941

## Location

New York City

## Design Skills

UX Design  
Design Prototyping  
User Research

## Development Skills

iOS applications  
macOS applications  
HTML, CSS, and Javascript

## Professional Experience

### Director of Product Design, Monitoring

I manage the design team responsible for Dashboards, Email Alerts, and GenAI Tables. I am also on the leadership that oversees the shared design system and team rituals.

### Design Lead, Monitoring & Summarization

I worked across multiple squads to research, design, and deliver features for **Dashboard** and **Email Alert** products.

### Design Lead, Health Consumer Platform

I designed features and coordinated design activities for MSK's Patient Portal, and designed tools for care providers. We worked to quickly revise our products during the initial COVID-19 crisis.

### Design Lead

I worked on features to help users **book conference rooms** and improve meeting experiences, for web and iOS. I contributed to the iOS app to improve polish and add animations.

### Senior Product Designer

I was the first designer for the **Aetion Evidence Platform**. I refreshed it with a modern look and feel, designed new features improved existing features. I organized Aetion's first **hackathon**.

### Designer and Prototyper

I designed and prototyped features for **Paper by FiftyThree**, including onboarding, navigation, sharing, and image editing. I contributed as an engineer to the iPhone and iPad app.

### Interaction Designer

I designed features and built prototypes for **Pages**, **Numbers**, **Keynote**, and **iBooks** for macOS, iOS, and the web. I was the lead designer for the charts component.

### Senior Software Engineer

I was on the first team of 10 engineers to prototype the **iPad**. I contributed to **iChat** and **Photo Booth** for MacOS, including text and video features. I spoke at **WWDC** from 2006–2008.

## Education

### MFA, Interaction Design

I graduated as part of the the inaugural class of the interaction design program. The curriculum is built around design, business, technology, and people.

### BS, Electronic Media/Computer Science

I graduated *summa cum laude* with a dual major in Electronic Media, Arts, and Communication and Computer Science. My studies concentrated in human-computer interaction.

### AlphaSense

4/2023 - Present

### AlphaSense

10/2020 - 4/2023

### Memorial Sloan Kettering Cancer Center

12/2019 - 10/2020

### WeWork

11/2018 - 12/2019

### Aetion

11/2016 - 11/2018

### FiftyThree

2/2014 - 11/2016

### Apple

12/2011 - 2/2014

### Apple

8/2005 - 5/2009

### School of Visual Arts

5/2011

### RPI

5/2004