# **Eric St. Onge**

I'm a **Designer** and **Developer** interested in building digital products and services that improve productivity and enable creativity.

Portfolio

http://ericstonge.com

Email

eric@ericstonge.com

Phone

(415) 728-5941

Location

New York City

Design Skills

UX Design Design Prototyping User Research

Development Skills

iOS applications macOS applications HTML, CSS, and Javascript Professional Experience

## **Director of Product Design, Monitoring**

AlphaSense 10/2020 - 2/2025

I managed the design team responsible for **Dashboards**, **Email Alerts**, and **GenAl Tables**. I was also on the leadership team that oversaw the shared **design system** and team rituals. I was promoted to Director from Design Lead in April 2023.

### **Design Lead, Health Consumer Platform**

#### **Memorial Sloan Kettering Cancer Center**

12/2019 - 10/2020

I designed features and coordinated the design team for MSK's **Patient Portal**, and designed tools for care providers. We worked to quickly revise our products during the initial **COVID-19** crisis.

#### **Design Lead**

WeWork 11/2018 - 12/2019

I worked on features to help users **book conference rooms** and improve meeting experiences, for web and iOS. I contributed to the **iOS app** to improve polish and add animations and visual polish.

## **Senior Product Designer**

**Aetion** 11/2016 - 11/2018

I was the first designer for the **Aetion Evidence Platform**. I refreshed it with a modern look and feel, designed new features, improved existing features, and management engagements with consultants. I organized Aetion's first hackathon.

#### **Designer and Prototyper**

FiftyThree

2/2014 - 11/2016

I designed and prototyped features for **Paper by FiftyThree**, including onboarding, navigation, sharing, and image editing. I contributed as an engineer to the iOS app.

#### **Interaction Designer**

Apple 12/2011 - 2/2014

I designed features and built prototypes for **Pages**, **Numbers**, **Keynote**, and **iBooks** for macOS, iOS, and the web. I was the lead designer for the **charts** component.

## **Senior Software Engineer**

**Apple** 

8/2005 - 5/2009

I was on the first team of 10 engineers to prototype the **iPad**. I contributed to **iChat** (now **Messages**) and **Photo Booth** for MacOS, including text and video features. I spoke at **WWDC** from 2006–2008.

Educational Experience

MFA, Interaction Design

School of Visual Arts, New York, NY

8/2009 - 5/2011

BS, Electronic Media/Computer Science

Rensselaer Polytechnic Institute, Troy, NY

8/2000 - 5/2004