

# Eric St. Onge

I'm a **Designer** and **Developer** interested in building digital products and services that improve productivity and enable creativity.

Portfolio  
<http://ericstonge.com>

Email  
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Phone  
(415) 728-5941

Location  
New York City

Design Skills  
UX Design  
Design Prototyping  
User Research

Development Skills  
iOS applications  
macOS applications  
HTML, CSS, and  
Javascript

## Professional Experience

### **Director of Product Design, Monitoring AlphaSense**

10/2020 - Present

I manage the design team responsible for **Dashboards, Email Alerts, and GenAI Tables**. I am also on the leadership team that oversees the shared **design system** and team rituals. I was promoted to Director in April 2023.

### **Design Lead, Health Consumer Platform Memorial Sloan Kettering Cancer Center**

12/2019 - 10/2020

I designed features and coordinated the design team for MSK's **Patient Portal**, and designed tools for care providers. We worked to quickly revise our products during the initial **COVID-19** crisis.

### **Design Lead WeWork**

11/2018 - 12/2019

I worked on features to help users **book conference rooms** and improve meeting experiences, for web and iOS. I contributed to the **iOS app** to improve polish and add animations and visual polish.

### **Senior Product Designer Aetion**

11/2016 - 11/2018

I was the first designer for the **Aetion Evidence Platform**. I refreshed it with a modern look and feel, designed new features improved existing features. I organized Aetion's first hackathon.

### **Designer and Prototyper FiftyThree**

2/2014 - 11/2016

I designed and prototyped features for **Paper by FiftyThree**, including onboarding, navigation, sharing, and image editing. I contributed as an engineer to the iPhone and iPad app.

### **Interaction Designer Apple**

12/2011 - 2/2014

I designed features and built prototypes for **Pages, Numbers, Keynote, and iBooks** for macOS, iOS, and the web. I was the lead designer for the **charts** component.

### **Senior Software Engineer Apple**

8/2005 - 5/2009

I was on the first team of 10 engineers to prototype the **iPad**. I contributed to **iChat** (now **Messages**) and **Photo Booth** for MacOS, including text and video features. I spoke at **WWDC** from 2006-2008.

## Educational Experience

### **MFA, Interaction Design**

School of Visual Arts, New York, NY

8/2009 - 5/2011

### **BS, Electronic Media/Computer Science Rensselaer Polytechnic Institute, Troy, NY**

8/2000 - 5/2004