

# Eric St. Onge

I'm an **Interaction Designer** interested in designing products and services that improve productivity and enable creativity.

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## Portfolio

<http://ericstonge.com>

## Email

[eric@ericstonge.com](mailto:eric@ericstonge.com)

## Phone

(415) 728-5941

## Location

New York City

## Design Skills

User Experience  
Design Interaction  
Design Prototyping  
User Research

## Development Skills

iOS applications  
macOS applications  
HTML, CSS, and Javascript

## Professional Experience

### Design Lead, Health Consumer Platform

I'm responsible for coordinating design activities across MSK's patient portal, and designing features for the teams that are building the patient portal.

### Design Lead

I'm designing features to help users **book conference rooms** and improve meetings, for the web and mobile apps. I also help design visual and interactive polish for the iOS app.

### Senior Product Designer

I was the first designer for the **Aetion Evidence Platform**. I refreshed it with a modern look and feel, designed new features, and improved existing features. I helped to organize Aetion's first **hackathon** and worked to improve internal design culture.

### Designer and Prototyper

I contributed to **Paper by FiftyThree**, including its initial release for iPhone. I worked on onboarding, navigation, image editing, and user research. For some projects, I built prototypes for user tests and to validate design proposals.

### Interaction Design Lead

I designed features and built prototypes for **Pages**, **Numbers**, **Keynote**, and **iBooks** for macOS, iOS, and the web. I was the lead designer for the shared charts component.

### Software Engineer

I was on the first team of 10 engineers to prototype the **iPad**. I contributed to **iChat** and **Photo Booth** for Mac OS, including text chat and A/V features. I spoke at **WWDC** about iChat in 2006, 2007, and 2008.

### Memorial Sloan

### Kettering Cancer Center

12/2019 - Present

### WeWork

11/2018 - 12/2019

### Aetion

11/2016 - 11/2018

### FiftyThree

2/2014 - 11/2016

### Apple

12/2011 - 2/2014

### Apple

8/2005 - 5/2009

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## Education

### MFA, Interaction Design

I graduated as part of the the inaugural class of the interaction design program. The curriculum is built around design, business, technology, and people.

### School of Visual Arts

5/2011

### BS, EMAC/Computer Science

I graduated *summa cum laude* with a dual major in Electronic Media, Arts, and Communication and Computer Science. My studies concentrated in human-computer interaction.

### RPI

5/2004